

BEN CAMPANARO visual effects compositor

profile

I'm an Emmy-nominated visual effects compositor, an "in-the-trenches" department supervisor, and a goal-focused project manager with proven success on television, commercial, and feature film projects. I've also enjoyed active roles in concept development, on-set supervision, title design, motion graphics, and marketing. I excel in a fast-paced environment, and specialize in developing new techniques to efficiently solve the most daunting visual effects challenges.

experience

Please see attached filmography...

VFX Supervisor / Compositing Supervisor, **Origin Digital Studios** *Burbank, CA* *Mar 2014 - Present*

- Oversaw a team ranging from 3-15 artists as a founding member of a new television VFX studio
- Partnered with Management, Producers, and TDs to establish the protocols and pipeline for the facility
- Composited hero shots, established key looks and treatments, and designed templates to maintain scene continuity
- Balanced crew assignments with individual skillsets and deadlines across simultaneous projects
- Reviewed artist submissions and provided technical and creative direction
- Led "dailies" screenings and Cinesync sessions with satellite offices, vendors, and clients to discuss notes
- Participated in script breakdown and bid meetings to establish goals and timelines with Producers
- Researched new software tools and compositing techniques, and trained artists on their use
- Brainstormed with Directors and VFX Supervisors to solve storytelling challenges and plan plate photography
- Interviewed and recruited artists and outsource vendors
- Oversaw company demo reels, award submission entries, and designed accompanying handouts
- Provided backup Supervision on set for VFX plate photography ("True Detective" and "Scorpion")

Contributing Writer, **Post Magazine** *Hollywood, Studio City, Culver City, & Anaheim, CA and Tokyo, Japan* *May 2010 - Nov 2013*

- Provided live coverage and summary articles of entertainment technology conventions, award shows, summits, etc.
- Tested and reviewed pre-release and final versions of VFX software, workstations, and professional display monitors

Compositing Supervisor / Lead Compositor, **Pixomondo** *Burbank, CA* *Jan 2011 - May 2013*

Lead Compositor, **Eden FX** *Hollywood & Santa Monica, CA* *Aug 2007 - Dec 2010*

Project Manager / Digital Artist, **Mechnology VFX Studio** *Hollywood & Burbank, CA* *Mar 2005 - Aug 2007*

Visual Effects Assistant (on set), **"Charmed"** *Paramount Studios Hollywood, CA* *Jul 2005 - May 2006*

- Helped the VFX Supervisor oversee plate photography and completion of nearly 1,000 shots throughout the season
- Attended production meetings, wrote script breakdowns and provided backup VFX Supervision on set
- Designed and executed computer screen graphics for live playback and actor interaction

Freelance Multimedia Artist *Thousand Oaks, CA* *Jan 2004 - Dec 2008*

- Co-created a documentary short with a pre-release camera and software, exhibited by Microsoft, JVC, and Adobe
- Developed a TV miniseries concept pitch and presented to the Head of Drama Development at NBC-Universal
- Produced animated sequences, titles, and interactive kiosks for live theater performances and trade conventions

skills

- 10+ years professional production experience as a VFX compositor, specializing in Nuke and After Effects
- Solid knowledge across the VFX pipeline, with experience including: V-Ray AOV Integration, 3D Camera Projection, Deep Data, Normals Re-Lighting, Keying/Roto, Paint, Lut/CDL Management, Color Timing, 2D/Planar/3D Tracking, 2.5D Layering, Particles, 2D Animation, Matte Painting, Cloth Simulation, Title Design, Motion Graphics, and Expressions
- Task-specific experience with Maya, Cinema 4D, and Fusion. Also proficient with Mocha, Boujou, Syntheyes, Particular, Sapphire, Photoshop, Premiere Pro, Illustrator, InDesign, Office, RV, Shotgun, and more

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education

Bachelor of Arts Degree in Multimedia, Summa Cum Laude - California Lutheran University

May 2005

filmography *(abbreviated)*

visit linkedin.com/in/bencampanaro for a full list

features:

Spring Breakers
Mission: Impossible 4
The Amazing Spider-Man
The Hunger Games
The Social Network
Get Smart
Miss Nobody
Temple Grandin
Cinema Verite
Nim's Island
You Kill Me
Bonneville
Even Money
The Last Word
The Initiation of Sarah
The Curse of King Tut's Tomb
No Subtitles Necessary

television:

The Walking Dead
True Detective
Limitless
Sleepy Hollow
Agent X
Scorpion
South of Hell
Devious Maids
Da Vinci's Demons
Fringe
Grimm
The Mindy Project
Terra Nova
Revolution
Community
Hawaii Five-O
Game of Thrones
TWC/HBO - 'Dragon' *(commercial)*
Mockingbird Lane
Outsourced
Red Widow
No Ordinary Family
Perception
Brothers & Sisters
Ghost Whisperer
Flash Forward
Burn Notice
Undercovers
Army Wives
Lost
Pushing Daisies
NCIS
Without A Trace
Charmed

press

featured in:

Imagineer Systems (Mocha) Online "Artist Profile," by Ross Shain 9/2013
FXGuide's "Creature Features: VFX in TV Commercials - Dragon," by Ian Failes 4/2013
CG Society's "Production Focus / Mission: Impossible 4 - Ghost Protocol," by Trevor Hogg 2/2012
Computer Graphics World Magazine's "A Series with Bite: Terra Nova," by Courtney Howard 11/2011
FXGuide's "Dino-Sized Effects in Terra Nova," by Ian Failes 9/2011
HDRI 3D Magazine's "Ten Days: Ghost Whisperer," by Briar Lee Mitchell 6/2009
Ghost Whisperer - Season 3 DVD Featurette, "Welcome to the Underworld" 9/2008
Post Magazine's "Mechnology Provides VFX for Veronica Mars Finale," by Randi Altman 7/2006

awards

primetime emmy:

"Ghost Whisperer" - Personally nominated for Outstanding VFX in a Broadcast Program 2009
"Da Vinci's Demons" - Contributed to nominee for Outstanding VFX in a Supporting Role 2013
"Revolution" - Contributed to nominee for Outstanding VFX in a Supporting Role 2013
"Game of Thrones" - Contributed to winner for Outstanding VFX in a Broadcast Program 2012

ves awards:

"Da Vinci's Demons" - Contributed to nominee for Outstanding VFX in a Broadcast Program 2014
"Game of Thrones" - Contributed to winner for Outstanding VFX in a Broadcast Program 2013
"Mockingbird Lane" - Contributed to nominee for Outstanding VFX in a Broadcast Program 2013
"Terra Nova" - Contributed to winner for Outstanding VFX in a Broadcast Program 2012
"Terra Nova" - Contributed to nominee for Created Environment in a Broadcast Program 2012
"Ghost Whisperer" - Contributed to nominee for Outstanding VFX in a Broadcast Program 2012